

## Contact

geoff@geoffmark.com

(818) 370-5933

[www.linkedin.com/in/geoffreymark](http://www.linkedin.com/in/geoffreymark)  
(LinkedIn)

## Top Skills

Team Leadership

3D and 2D Software Expertise

Problem solving

## Languages

French

## Hobbies

Private Pilot (550 hours)

Ham Radio (Extra class)

# Geoff Mark

CG Supervisor

## Summary

Visual effects animating, lighting and designing since 1994. I've become adept at solving the many problems that come with VFX/CG production. Recently focused on leading teams and the exciting challenges involved.

Specialties: Problem solving. Lighting. Effects. Leadership.  
CG Generalist: Maya, Solaris, Unreal Engine, Nuke

---

## Experience

### Ballot IQ Group

Motion Graphic Designer

January 2024 - June 2024 (6 months)

Los Angeles, California, United States

Design, execute and deliver complete online videos, Motion graphics heavy with editing and research.

### FuseFX

Computer Graphics Supervisor

June 2021 - May 2023 (2 years)

Los Angeles, California, United States

Supervising teams of world-class CG artists on A-list TV shows.

### CoSA VFX

CG Supervisor

November 2018 - June 2021 (2 years 8 months)

North Hollywood, CA

Supervising teams of world-class CG artists on A-list TV shows.

### Tandem Digital

Motion Graphics Supervisor

October 2015 - October 2018 (3 years 1 month)

Calabasas, CA

### The Asylum

Sharknado - On Set VFX Supervisor & 2nd Unit Director

January 2013 - February 2013 (2 months)

Yes, I still put this on my resume. It was so cool, you would too!